PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2001

Application or Docket Number

DE 9 2,000 0115US1

CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN OR SMALL ENTITY (Column 1) (Column 2) TYPE [**TOTAL CLAIMS** RATE **FEE** FEE RATE OR BASIC FEE **BASIC FEE** 370.00 740.00 **FOR** NUMBER EXTRA **NUMBER FILED TOTAL CHARGEABLE CLAIMS** minus 20= X\$ 9= X\$18= 0 OR INDEPENDENT CLAIMS minus 3 = B X42= X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL ユゼロ **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL **RATE AMENDMENT PREVIOUSLY AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus X\$ 9= ** OR Independent Minus = X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** TIÒNAL RATE **RATE TIONAL AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus ** X\$ 9= X\$18= OR Independent Minus *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT RATE** TIONAL RATE TIONAL **AMENDMENT PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE **FEE** Minus Total X\$18= X\$ 9= OR = Minus Independent *** X84= X42 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.